

# The Australian Stock Horse Society Limited

## EVENTS HANDBOOK

### Futurity, Maturity and Challenges

#### Section 5

#### CONTENTS

<b>FUTURITY</b> .....	<b>2</b>
1. NATIONAL FUTURITY .....	2
2. GENERAL FUTURITIES .....	3
3. COMPETITIVE STATUS .....	3
<b>MATURITY</b> .....	<b>3</b>
4. NATIONAL MATURITY .....	3
5. GENERAL MATURITIES.....	5
6. COMPETITIVE STATUS .....	5
<b>CHALLENGE</b> .....	<b>5</b>
7. AUSTRALIAN STOCK HORSE CHALLENGE .....	5

This Handbook contains the Rules and Regulations for Australian Stock Horse Events and Competitions for THE AUSTRALIAN STOCK HORSE SOCIETY LIMITED, as approved by the Board of Directors, and is effective from 1st April 2004.

Please note that from 1<sup>st</sup> April 2004, all prior regulations will be superseded and are null and void. The Board shall determine any question not provided for by these regulations. Alterations to the regulations by addition, deletion or amendment will be effected by resolution of the Board.

#### **NOTICE**

*Branches and Management Councils may only conduct the events listed in this Handbook. The Board of Directors must approve any other event being considered by a Branch or Management Council prior to advertising the said event. The Society's Public Liability Insurance Cover will not cover Branches and Management Councils that act outside Approved Events or run events in conjunction with other committees or organisations.*

# FUTURITY

## 1. NATIONAL FUTURITY

- 1.1. The National Futurity is a contest held over four sections. It has been designed to showcase the ability and temperament of the Society's three year old horses. The four sections consist of Led, Hack, Working and Time Trial. Horses are allocated a score in each section and these scores result in an overall score for the event. Horses must record a score in each section to be eligible for an overall score.
- 1.2. The event is only available for three year old Registered Australian Stock Horses owned by Financial Members of The Australian Stock Horse Society. The Led, Hack and Working sections of the National Futurity are judged by two Judges and scores for each section averaged. A time is recorded in the Time Trial and assessed for penalties by one Judge. The time in seconds, plus penalties, becomes the score for this section. The Led, Hack and Working scores are added together and the Time Trial score is deducted to give an overall score.
  - 1.2.1. Horses in the **Led Section** are assessed on their temperament, conformation, movement and soundness. The horse should show the qualities and type which define the breed. The horse's body should be balanced in accordance with its size and the horse should possess a calm temperament and good nature.
  - 1.2.2. During the **Hack Section** the horse should be calm, supple, obedient and move freely. The workout should demonstrate the horse's basic training in a fluent and flowing motion. The horse should be relaxed and give a comfortable ride.
  - 1.2.3. The **Working Section** tests the horse's ability to manoeuvre well whilst engaging its hindquarters during haunch turns and stops. The horse should be relaxed and settled during the workout, be light on its feet, well balanced and responsive to the rider's commands, with little or no resistance to the bit.
  - 1.2.4. The course for the **Time Trial Section** may include jumping small obstacles, opening a gate, and the like. Although this is a timed event, some sections of the course may stipulate the horse's pace. Penalties may be given for break of pace, knocking over obstacles, etc.
- 1.3. Each section must be completed in accordance with the selected pattern. In the event that a horse or rider falls or loses control in any section, the horse would be disqualified in that section and will not receive an overall score.
- 1.4. Hack, Working and Time Trial patterns for the National Futurity are advised in the Show Schedule. Examples of patterns commonly used are included in the Handbook for Judges, Stewards, Competitors and Members.
- 1.5. The rider and/or handler must be a Financial Full, Youth or Participant Member of the Society. All ridden sections must be completed with one rider.
- 1.6. **How to Nominate**
  - 1.6.1. The entry fee consists of a series of payments made within specified dates well in advance of the commencement of the event. Any fees paid for the National Futurity will not be refunded if the horse is withdrawn. However if the Futurity is cancelled due to insufficient nominations, monies paid may be refunded to Members.

- 1.6.2. The National Futurity payment system is as follows:
- 1.6.2.1. 1<sup>st</sup> payment Due by 15<sup>th</sup> January whilst the horse is a 2 year old.
  - 1.6.2.2. 2<sup>nd</sup> payment Due by 15<sup>th</sup> January whilst the horse is a 3 year old.
  - 1.6.2.3. 3<sup>rd</sup> payment Due six weeks in advance of the event.
- 1.6.3. Late payments are accepted after the closing date (1<sup>st</sup> payment) with a penalty fee. The horse's age is determined by 1<sup>st</sup> August.
- 1.6.4. Nomination fees are collected by Head Office and are placed in a trust account solely for the running of the National Futurity.

## 2. GENERAL FUTURITIES

- 2.1. Branches and Management Councils may conduct Futurities for young horses. To be eligible for any Futurity conducted by the Society, the horse must be registered and owned by a Financial Member of the Society. The committee conducting the event will be responsible for selecting:
- 2.1.1. Series of payments
  - 2.1.2. Nomination fees and due dates
  - 2.1.3. Age of eligible horses
  - 2.1.4. Judges
  - 2.1.5. Patterns

## 3. COMPETITIVE STATUS

- 3.1. Any horse winning a section of the Futurity does not change its competitive status for that event, ie, working, hack, etc.

# MATURITY

## 4. NATIONAL MATURITY

- 4.1. The National Maturity is a contest held over five sections. It has been designed to show case the ability and temperament of the Society's four year old horses. The five sections consist of Led, Hack, Working, Time Trial and Cattle sections. Horses are allocated a score in each section and these scores result in an overall score for the event. Horses must record a score in each section to be eligible for an overall score.
- 4.2. The event is only available to four year old Registered Australian Stock Horses owned by Financial Members of The Australian Stock Horse Society. The Led, Hack and Working sections of the National Maturity are judged by two Judges and scores for each section averaged. The Cattle section is judged by one Judge. A time is recorded in the Time Trial and assessed for penalties by one Judge. The time in seconds, plus penalties, becomes the score for this section. The Led, Hack, Working and Cattle scores are added together and the Time Trial score is deducted to give an overall score.

- 4.2.1. Horses in the **Led Section** are assessed on their temperament, conformation, movement and soundness. The horse should show the qualities and type which define the breed. The horse's body should be balanced in accordance with its size and the horse should possess a calm temperament and good nature.
- 4.2.2. During the **Hack Section** the horse should be calm, supple, obedient and move freely. The workout should demonstrate the horse's basic training in a fluent and flowing motion. The horse should be relaxed and give a comfortable ride.
- 4.2.3. The **Working Section** tests the horse's ability to manoeuvre well whilst engaging his hindquarters during haunch turns and stops. The horse should be relaxed and settled during the workout, be light on its feet, well balanced and responsive to the rider's commands, with little or no resistance to the bit.
- 4.2.4. The course for the **Time Trial Section** may include jumping small obstacles, opening a gate, and the like. Although this is a timed event, some sections of the course may stipulate the horse's pace. Penalties may be given for break of pace, knocking over obstacles, etc.
- 4.2.5. The **Cattle section** is similar to a normal campdraft with the first two pegs removed from the arena. Prior to the commencement of the event, the Judge will stipulate a left or right-handed course and will be scored and judged as follows:
  - 4.2.5.1. Cut out – 26 points.
  - 4.2.5.2. Horse work – 70 points.
  - 4.2.5.3. Gate – 4 points.
  - 4.2.5.4. The run will be judged under the same format as a normal campdraft (NCCA campdraft competition rules), except for the following circumstances:
    - 4.2.5.4.1. Cut out – Once the beast has been lost twice in the camp, the yardmen will assist the competitor to exit the camp, enabling the competitor to continue onto the outside course. Under these circumstances, the competitor will receive no points for cut out, but may attain points for horse work and the gate.
    - 4.2.5.4.2. Termination of Run – The emphasis of the competition is to give all competitors a chance to score. Where the competitor is considered no longer in control of the beast, the beast and/or competitor is excessively off course or in the opinion of the Judge, the run has been completed, the Judge will crack the whip.
    - 4.2.5.4.3. Horse Work – The competitor is only permitted one attempt at each imaginary peg. Competitors should aim to remain as close as possible to the normal campdraft course, otherwise, the points for horse work will be reduced.
    - 4.2.5.4.4. Gate – To obtain the points for the gate on one attempt only, both the beast and the competitor must pass between the pegs in the correct direction, without the pegs being knocked down.
- 4.3. Each section must be completed in accordance with the selected pattern. In the event that a horse or rider falls or loses control in any section, the horse would be disqualified in that section and will not receive an overall score.

- 4.4. Hack, Working and Time Trial patterns for the National Maturity are advised in the Show Schedule. Examples of patterns commonly used are included in the Handbook for Judges, Stewards, Competitors and Members.
- 4.5. The rider and/or handler must be a Financial Full, Youth or Participant Member of the Society. All ridden sections must be completed with one rider.
- 4.6. **How to Nominate**
  - 4.6.1. There are no prerequisites for nomination of a horse for the National Maturity, other than the horse must be four years of age. Nominations are taken along with nominations for other classes in the National Show programme .

## **5. GENERAL MATURITIES**

- 5.1. Branches and Management Councils may conduct Maturities for horses developing in education. To be eligible for any Maturity conducted by the Society, the horse must be Registered and owned by a Financial Member of the Society. The committee conducting the event will be responsible for selecting:
  - 5.1.1. Series of payments
  - 5.1.2. Nomination fees and due dates
  - 5.1.3. Age of eligible horses
  - 5.1.4. Judges
  - 5.1.5. Patterns

## **6. COMPETITIVE STATUS**

- 6.1. Any horse winning a section of the Maturity does not change its competitive status for that event, ie working, hack, campdraft, etc.

# **CHALLENGE**

## **7. AUSTRALIAN STOCK HORSE CHALLENGE**

- 7.1. The Stock Horse Challenge is usually run over a number of sections, with prizemoney and ribbons awarded to the winner and placegetters of each section. The committee conducting the event will be responsible for selecting which sections will be contested.
- 7.2. A minimum of two sections must be contested. Hack, Working, Time Trial and Cattle sections are commonly used.
- 7.3. Scores from each section are added together, with the exception of the Time Trial score, which is deducted from the total score to give an overall score.
- 7.4. The overall winner is the horse that scores the highest overall score. Placings will be determined in the same manner.
- 7.5. The Cattle section will be conducted in the same format as a normal Campdraft under NCCA Campdraft Competition rules.
- 7.6. Any horse winning a section of a Challenge does not change its competitive status for that event, ie, working, hack, campdraft, etc.