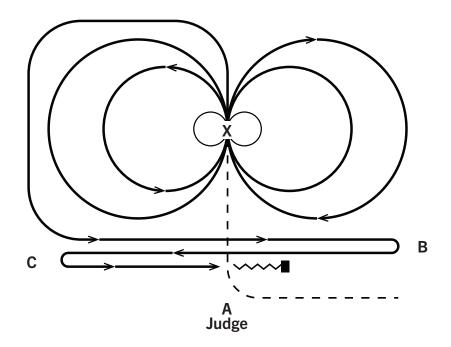


CHALLENGE 1 - CP1

 Event
 Class

 Horse
 Rider



		Possible Points	Judge's Marks
1	Enter arena acknowledge judge. Proceed at a working trot to X and stop.	10	
2	At X perform a 360° spin to the right.	10	
3	A X perform a 360° spin to the left.	10	
4	Canter small slow circle left at X proceed to canter large fast circle left.	10	
5	Flying change at X.	10	
6	Canter large fast circle right at X proceed to canter small slow circle right.	10	
7	At X simple change.	10	
8	Continue left at a fast canter to B, At B stop rollback right.	10	
9	Canter to C, at C stop rollback left.	10	
10	Canter past A stop/settle, back up 3m.	10	
	Total	100	

Judge:	_ Date:

Scoring Scale:

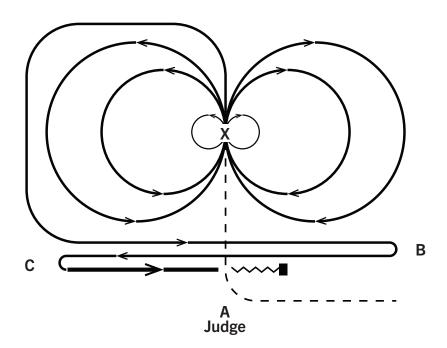
0	1	2	3	4	5	6	7	8	9	10

Australian Stock Horse SOCIETY

CHALLENGE 2 - CP2

 Event
 Class

 Horse
 Rider



		Possible Points	Judge's Marks
1	Enter arena acknowledge judge. Proceed at a working trot to X and stop.	10	
2	At X perform two 360° spins to the right.	10	
3	At X perform two 360° spins to the left.	10	
4	Canter small slow circle left at X proceed to canter large fast circle left.	10	
5	Flying change at X.	10	
6	Canter large fast circle right at X proceed to canter small slow circle right.	10	
7	Flying change at X.	10	
8	Continue left at a fast canter to B and haunch turn right.	10	
9	Canter to C and haunch turn left.	10	
10	Canter past A stop/settle back up 3m.	10	
	Total	100	

Judge:	_ Date:

Scoring Scale:

0	1	2	3	4	5	6	7	8	9	10

Judge:	Date:	<u></u>
9		_

Scoring Scale:

0	2	4	6	8	10
---	---	---	---	---	----

Not Executed Insufficient Satisfactory Good

Judge: _____ Date: ____

Scoring Scale:

0 2 4 6 8	10
-----------	----

Not Executed Insufficient Satisfactory Good